
Cruise

The adventure begins with contestants crafting their own ships using A4 paper and markers, sparking creativity and imagination. However, their luxury cruise ship encounter a storm, leading to a shipwreck and the castaways being stranded on a deserted island. With limited resources—a knife, matchstick, notebook, pencil, bottle of rubbing alcohol, and tape roll—their survival skills are put to the test. They must first restore energy by utilizing coconuts for food and drinks, then signal for help using a message in a bottle and a smoke signal. However, their efforts attract the attention of cannibals, leading to a tense standoff and a creative exchange in the cannibal's language for negotiation. As the adventure concludes, the castaways must launch an epic attack on the cannibals to secure their escape, showcasing intelligence, strength, and strategy in a final showdown.